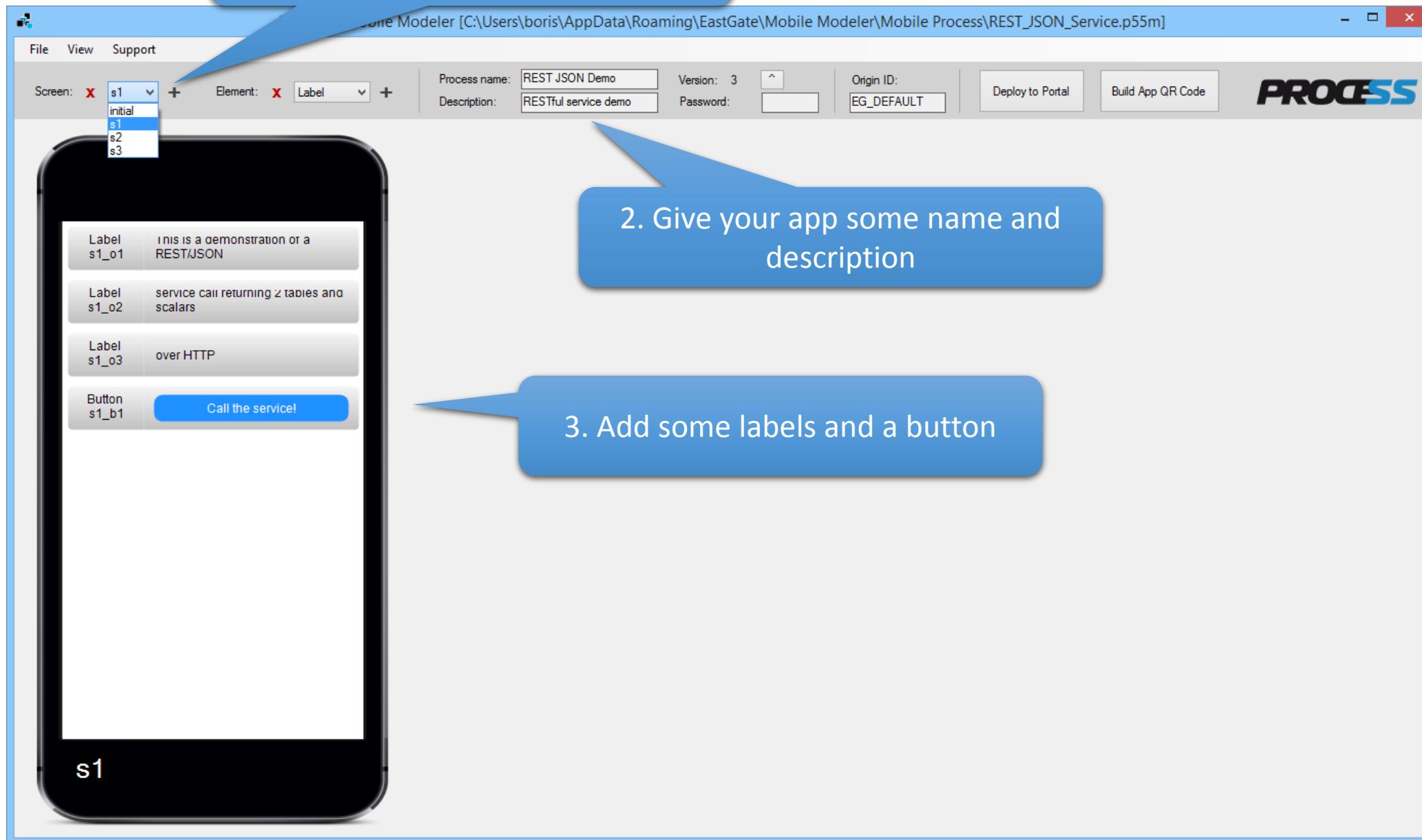


1. Add two more screens, so that we have s1, s2, and s3



2. Give your app some name and description

3. Add some labels and a button

(this is the actual JSON response we are going to receive)

The screenshot shows the PROCES5 Mobile Modeler interface. On the left, a mobile phone icon displays a screen labeled 's1' containing three labels ('s1_o1', 's1_o2', 's1_o3') and a button ('s1_b1'). The button has the text 'Call the service!'. A blue callout bubble points to this button with the text '1. Select the button...'. In the center, the main workspace shows a process flow. A button labeled 'Call the service!' is connected to an 'ACTION SEQUENCES' block. The 'ACTION SEQUENCES' block contains two tabs: 'Service' (selected) and 'Test'. The 'Service' tab shows a configuration for a 'Test' service: 'Service name: Test', 'Service type: JSON_GET', 'URL: http://www.proce55.com/test/values.json', and a checked checkbox for 'Ignore certificate errors (HTTPS/TLS)'. Below this, a table lists parameters: 'Type' (Export), 'Name' (colorsArray, usersList, itemNumber, itemDescription), and 'Value' (s2_t1, s2_t2, s2_o4, s2_o6). A blue callout bubble points to this section with the text '3. Add a 'Service' action and set the service parameter. Then press the blinking Save/Apply buttons'. At the top of the workspace, there are tabs for 'Process name: REST JSON Demo', 'Version: 3', 'Origin ID: EG_DEFAULT', and buttons for 'Deploy to Portal' and 'Build App QR Code'. The right side of the interface shows a preview of the JSON response, which is a complex object with nested arrays and objects for colors, users, and scalars.

1. Select the button...

2. Set the action sequence target to the screen s2

3. Add a 'Service' action and set the service parameter. Then press the blinking Save/Apply buttons

```
{ "colorsArray": [ { "colorID": "1", "colorName": "red", "hexValue": "#f00" }, { "colorID": "2", "colorName": "green", "hexValue": "#0f0" }, { "colorID": "3", "colorName": "blue", "hexValue": "#00f" }, { "colorID": "4", "colorName": "cyan", "hexValue": "#0ff" }, { "colorID": "5", "colorName": "magenta", "hexValue": "#f0f" }, { "colorID": "6", "colorName": "yellow", "hexValue": "#ff0" }, { "colorID": "7", "colorName": "black", "hexValue": "#000" } ], "usersList": [ { "personID": "1001", "nameFirst": "Holden", "nameLast": "Caulfield", "department": "Security" }, { "personID": "1002", "nameFirst": "Jane", "nameLast": "Byre", "department": "PR" }, { "personID": "1003", "nameFirst": "Randall", "nameLast": "Flagg", "department": "HR" }, { "personID": "1004", "nameFirst": "Milo", "nameLast": "Minderbinder", "department": "Logistics" }, { "personID": "1005", "nameFirst": "Ichabod", "nameLast": "Crane", "department": "Logistics" }, { "personID": "1006", "nameFirst": "Jay", "nameLast": "Gatsby", "department": "Logistics" } ], "scalars": [ { "recordID": "10001", "itemNumber": "4711", "itemDescription": "Test item 1", "itemCreated": "2016-02-14 12:00:00", "itemCount": "125" } ] }
```

1. Switch to the screen s2 and add six labels, two tables and a button

The screenshot shows the Mobile Modeler application interface. At the top, a blue callout box contains the instruction: "1. Switch to the screen s2 and add six labels, two tables and a button". Below this, the main window displays screen s2. On the left, there is a preview of the screen showing a mobile phone interface with several UI elements: "Label s2_o1" (Color list), "Table s2_t1" (a 3x3 grid), "Label s2_o2" (User list), "Table s2_t2" (a 3x3 grid), "Label s2_o3" (Item number), "Label s2_o4" (Label text), "Label s2_o5" (Description), "Label s2_o6" (Label text), and a "Button s2_b2" labeled "Continue". The status bar at the bottom of the screen also says "s2".

The right side of the interface shows the configuration for the "Table s2_t1". It includes fields for "Element variable name" (set to "s2_t1"), "Hidden" (unchecked), and an "Apply" button. Below these are buttons for "+ Add column", "Remove column", and "Remove row". To the right, there are fields for "Header text" (ID), "System name" (colorID), "Hidden column" (unchecked), and "Update header". A table preview shows one row with columns for ID, Name, and HEX Value, containing the data: ID 11, Name Test, and HEX Value FFF.

A second blue callout box on the right contains the instruction: "2. Add three table columns having exact system names (colorID, colorName and hexValue) as seen on the following slides...".

PROCE55 Mobile Modeler [C:\Users\boris\AppData\Roaming\EastGate\Mobile Modeler\Mobile Process\REST_JSON_Service.p55m]

File View Support

Screen: s2 Element: Label

Process name: REST JSON Demo Version: 3 Description: RESTful service demo Origin ID: EG_DEFAULT Password:

Deploy to Portal Build App QR Code

PROCESS

Element variable name: s2_t1

Hidden < Apply Clear table definition

+ Add column Remove column Remove row Header text: Name System name: colorName Hidden column Update header

ID	Name	HEX Value
11	Test	FFF

...

Label s2_o1 Color list:
Table s2_t1

Label s2_o2 User list:
Table s2_t2

Label s2_o3 Item number:
Label s2_o4 Label text
Label s2_o5 Description:
Label s2_o6 Label text
Button s2_b2 Continue

s2

PROCE55 Mobile Modeler [C:\Users\boris\AppData\Roaming\EastGate\Mobile Modeler\Mobile Process\REST_JSON_Service.p55m]

File View Support

Screen: s2 Element: Label

Process name: REST JSON Demo Version: 3 Description: RESTful service demo Origin ID: EG_DEFAULT Password:

Deploy to Portal Build App QR Code

PROCESS

Element variable name: s2_t1

Hidden < Apply

+ Add column Remove column Remove row Header text: HEX Value System name: hexValue Hidden column Update header

Clear table definition

Label s2_o1 Color list:
Table s2_t1

Label s2_o2 User list:
Table s2_t2

Label s2_o3 Item number:
Label s2_o4 Label text
Label s2_o5 Description:
Label s2_o6 Label text
Button s2_b2 Continue

Once the table definition is complete, click the 'Apply' button

...

s2

PROCE55 Mobile Modeler [C:\Users\boris\AppData\Roaming\EastGate\Mobile Modeler\Mobile Process\REST_JSON_Service.p55m]

File View Support

Screen: s2 Element: Label

Process name: REST JSON Demo Version: 3 Description: RESTful service demo Origin ID: EG_DEFAULT Password:

Deploy to Portal Build App QR Code

PROCESS

Element variable name: s2_t2

Hidden < Apply Clear table definition

+ Add column Remove column Remove row Header text: Personal ID System name: personID Hidden column Update header

Personal ID	First name	Last name	Dept.
11	22	3	4

...

Define the other table similarly, adding four table columns:
personID, nameFirst, nameLast and department

PROCE55 Mobile Modeler [C:\Users\boris\AppData\Roaming\EastGate\Mobile Modeler\Mobile Process\REST_JSON_Service.p55m]

File View Support

Screen: s2 Element: Label

Process name: REST JSON Demo Version: 3 Description: RESTful service demo Origin ID: EG_DEFAULT Password:

Deploy to Portal Build App QR Code

PROCESS

Element variable name: s2_t2

Hidden < Apply Clear table definition

+ Add column Remove column Remove row Header text: First name System name: nameFirst Hidden column Update header

Personal ID First name Last name Dept.
11 22 3 4

...

The mobile screen design (s2) contains the following elements:

- Label s2_o1: Color list.
- Table s2_t1: A 3x3 grid table.
- Label s2_o2: User list.
- Table s2_t2: A 3x3 grid table.
- Label s2_o3: Item number.
- Label s2_o4: Label text.
- Label s2_o5: Description.
- Label s2_o6: Label text.
- Button s2_b2: Continue button.

PROCE55 Mobile Modeler [C:\Users\boris\AppData\Roaming\EastGate\Mobile Modeler\Mobile Process\REST_JSON_Service.p55m]

File View Support

Screen: s2 Element: Label

Process name: REST JSON Demo Version: 3 Description: RESTful service demo Origin ID: EG_DEFAULT Password:

Deploy to Portal Build App QR Code

PROCESS

Element variable name: s2_t2

Hidden < Apply Clear table definition

+ Add column Remove column Remove row Header text: Last name System name: nameLast Hidden column Update header

Personal ID	First name	Last name	Dept.
11	22	3	4

...

The mobile screen design (s2) contains the following elements:

- Label s2_o1: Color list.
- Table s2_t1: A 3x3 grid table.
- Label s2_o2: User list.
- Table s2_t2: A 3x3 grid table.
- Label s2_o3: Item number.
- Label s2_o4: Label text.
- Label s2_o5: Description.
- Label s2_o6: Label text.
- Button s2_b2: Continue button.

PROCE55 Mobile Modeler [C:\Users\boris\AppData\Roaming\EastGate\Mobile Modeler\Mobile Process\REST_JSON_Service.p55m]

File View Support

Screen: s2 Element: Label

Process name: REST JSON Demo Version: 3 Description: RESTful service demo Origin ID: EG_DEFAULT Password:

Deploy to Portal Build App QR Code

PROCESS

Element variable name: s2_t2

Hidden < Apply

+ Add column Remove column Remove row Header text: Dept. System name: department Hidden column Update header

Clear table definition

Label s2_o1 Color list:

Table s2_t1

Label s2_o2 User list:

Table s2_t2

Label s2_o3 Item number:

Label s2_o4 Label text

Label s2_o5 Description:

Label s2_o6 Label text

Button s2_b2 Continue

Once the table definition is complete, click the 'Apply' button

...

s2

PROCE55 Mobile Modeler [C:\Users\boris\AppData\Roaming\EastGate\Mobile Modeler\Mobile Process\REST_JSON_Service.p55m]

File View Support

Screen: s2 Element: Label

Process name: REST JSON Demo Version: 3 Description: RESTful service demo Origin ID: EG_DEFAULT Password: Deploy to Portal Build App QR Code

PROCESS

Element variable name: s2_b2

Button text: Continue < Apply
 Automatic (jump to the target screen)

2. Set the sequence target screen to s3

Action Sequences

Default (SYS_RESULT == "") Alternative (SYS_RESULT != "")

Target screen: s3 Initialize Transfer +

Transfer \${s2_t1[colorName]} / \${s2_t1[hexValue]} -> s3

Transfer \${s2_t2[nameFirst]} \${s2_t2[nameLast]} -> s3

Transfer value from: \${t1[colorName]} / \${s2_t1[hexValue]} To: s3_o2 < Save

3. Add two 'Transfer' actions using which we will transfer the selected table values from the screen s2 to screen s3:

$\${s2_t1[\text{colorName}]} / \${s2_t1[\text{hexValue}]} \rightarrow s3_o2$

$\${s2_t2[\text{nameFirst}]} \ ${s2_t2[\text{nameLast}]} \rightarrow s3_o4$

1. Select the button

The screenshot shows the PROCE55 Mobile Modeler application window. On the left, there is a preview of a mobile screen labeled 's2' containing various UI elements like labels and tables. A blue callout points to the 'Continue' button on this screen with the instruction '1. Select the button'. On the right, the 'ACTION SEQUENCES' tab is open, showing a configuration for screen 's3'. It includes a 'Default' section and an 'Alternative' section. Under 'Default (SYS_RESULT == "")', a 'Transfer' action is defined: '\$(s2_t1[colorName]) / \$(s2_t1[hexValue]) -> s3'. Another 'Transfer' action is defined under 'Alternative (SYS_RESULT != "")': '\$(s2_t2[nameFirst]) \$(s2_t2[nameLast]) -> s3'. A blue callout points to this section with the instruction '2. Set the sequence target screen to s3'. Below this, another blue callout points to the 'Transfer' actions with the instruction '3. Add two 'Transfer' actions using which we will transfer the selected table values from the screen s2 to screen s3:'. The 'Transfer' actions are shown with arrows indicating the flow of data from screen s2 to screen s3.

PROCE55 Mobile Modeler [C:\Users\boris\AppData\Roaming\EastGate\Mobile Modeler\Mobile Process\REST_JSON_Service.p55m]

File View Support

Screen: s2 Element: Label

Process name: REST JSON Demo Version: 3 Description: RESTful service demo Origin ID: EG_DEFAULT Password:

Deploy to Portal Build App QR Code

PROCESS

Element variable name: **s2_b2**

Button text: Continue < Apply

Automatic (jump to the target screen)

ACTION SEQUENCES

Default (SYS_RESULT == "") Alternative (SYS_RESULT != "")

Target screen: s3 Initialize Transfer +

Transfer \${s2_t1[colorName]} / \${s2_t1[hexValue]} ->

Transfer \${s2_t2[nameFirst]} \${s2_t2[nameLast]} -> s3

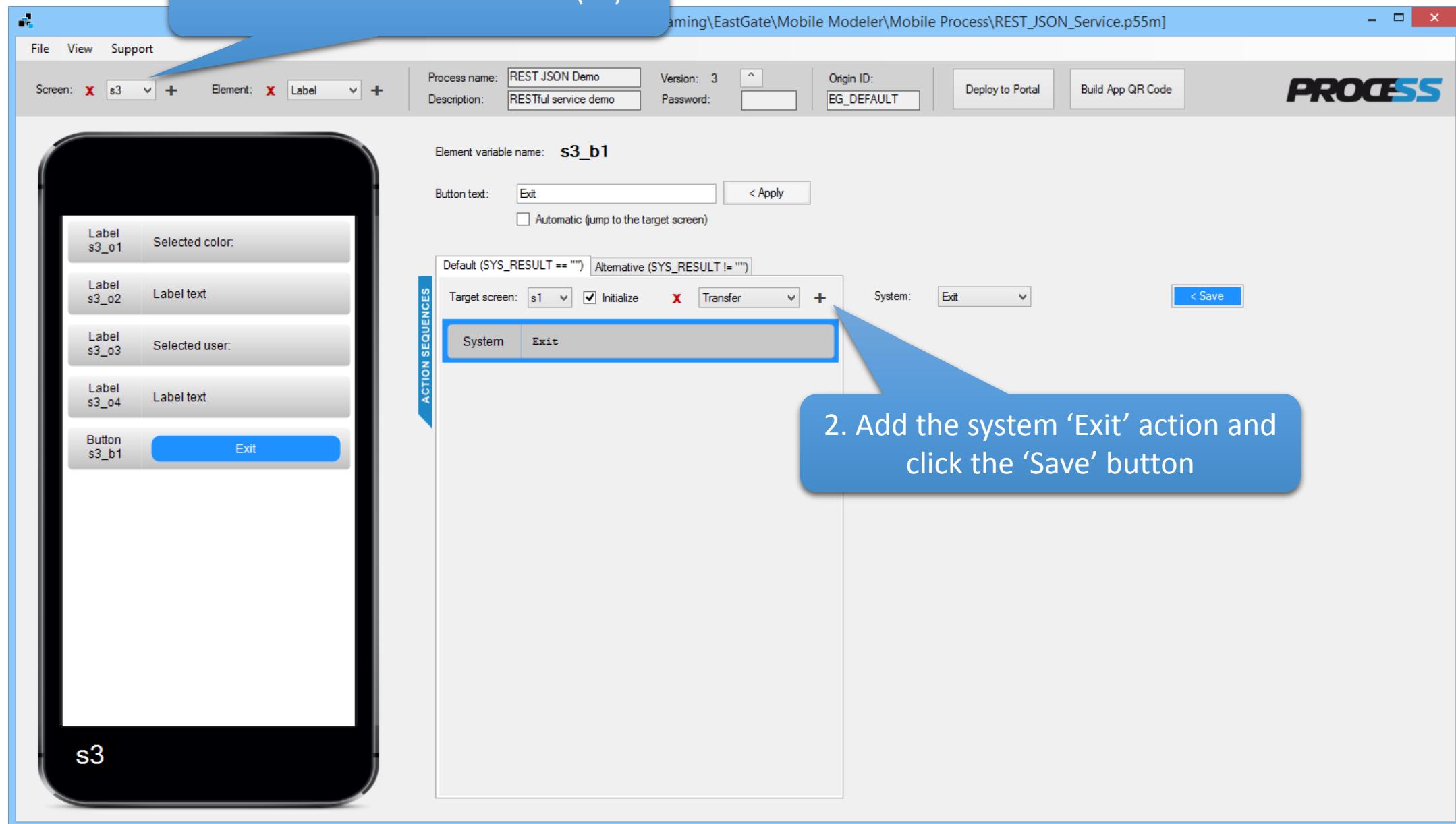
Transfer value from: \${s2_t2[nameFirst]} \${s2_t2[nameLast]} To: s3_o4 < Save

Show system variables

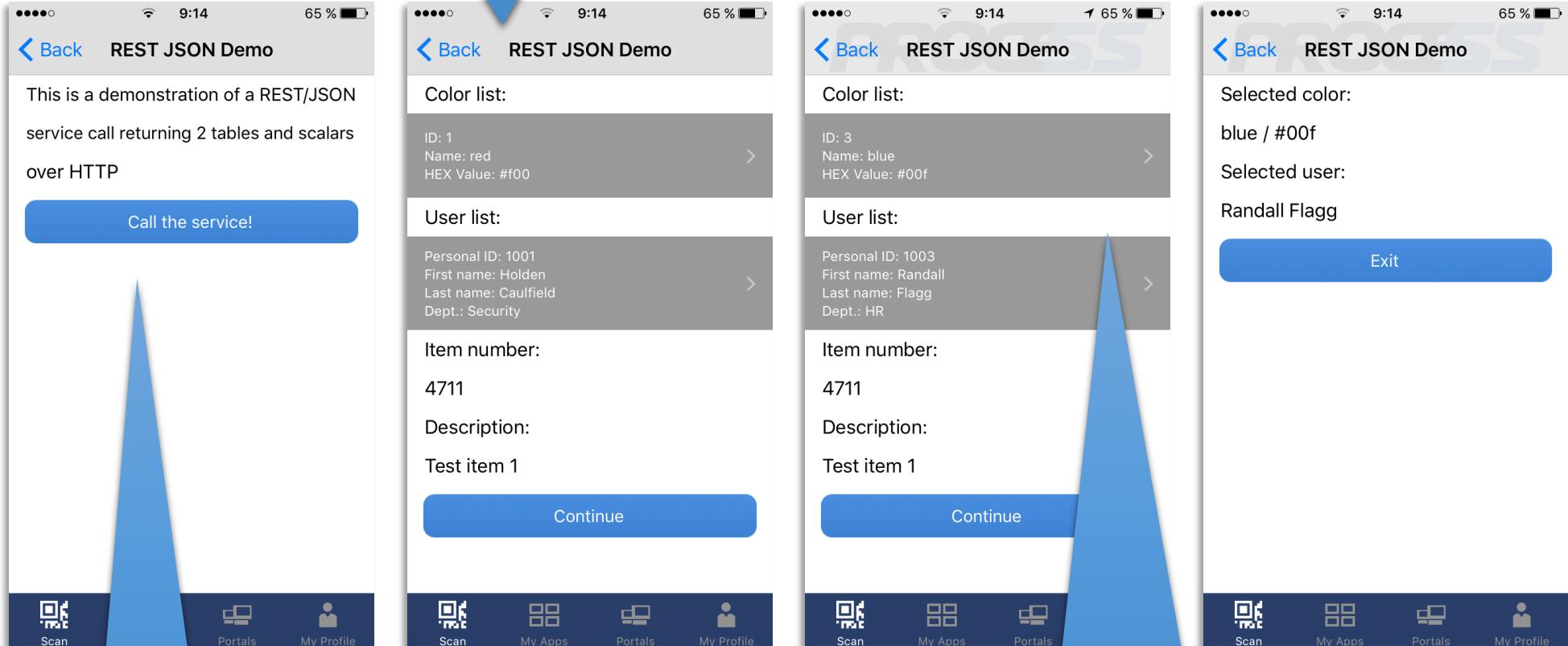
Click the 'Save' button once finished

The screenshot shows the PROCE55 Mobile Modeler application. On the left, a mobile screen template is displayed with various UI elements: a label 'Label s2_o1', a table 'Table s2_t1', a label 'Label s2_o2', another table 'Table s2_t2', labels 'Label s2_o3' through 'Label s2_o6', and a button 'Button s2_b2' labeled 'Continue'. The screen is identified by the code 's2'. The main workspace on the right shows the configuration for this screen. It includes fields for 'Element variable name' (set to 's2_b2'), 'Button text' (set to 'Continue'), and an 'Action Sequences' panel. The 'Action Sequences' panel contains two transfer rules: one for the default case (SYS_RESULT == "") and one for the alternative case (SYS_RESULT != ""). The default rule transfers values from 'Table s2_t1' to 'Table s3_t1'. The alternative rule transfers values from 'Table s2_t2' to 'Table s3_t2'. A large blue callout bubble in the bottom right corner instructs the user to 'Click the 'Save' button once finished'.

1. Switch to the last screen (s3)



1. Open the process on your mobile device

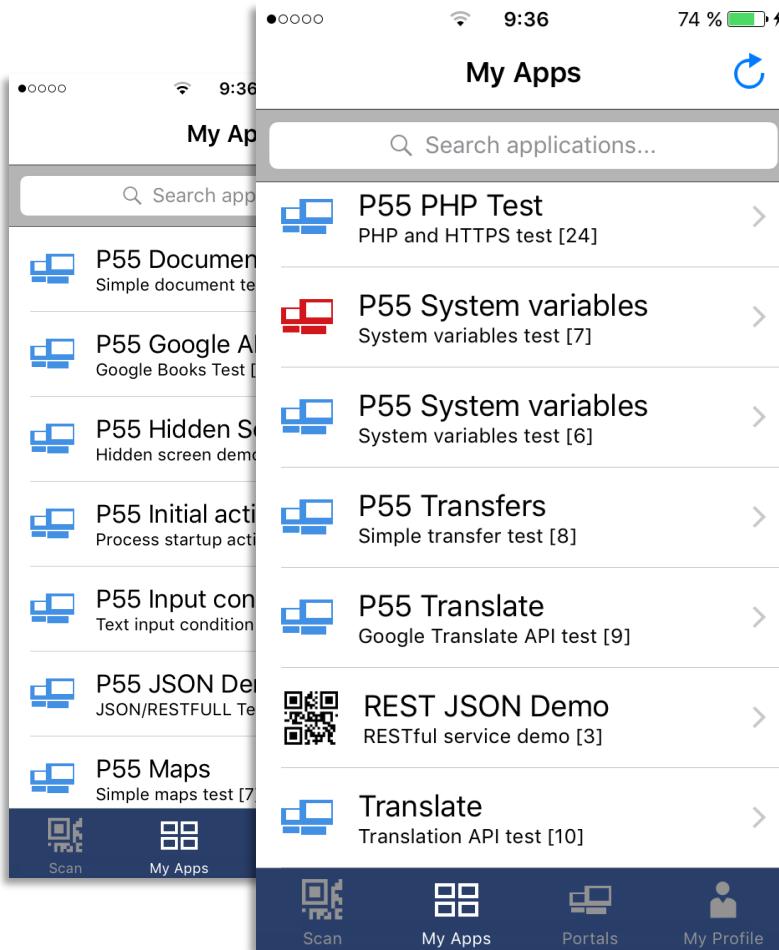
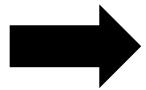
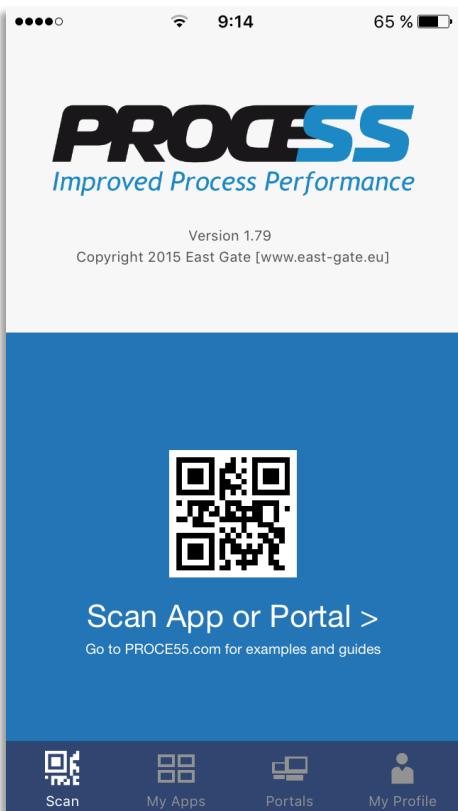


2. Tap the button
to call the service

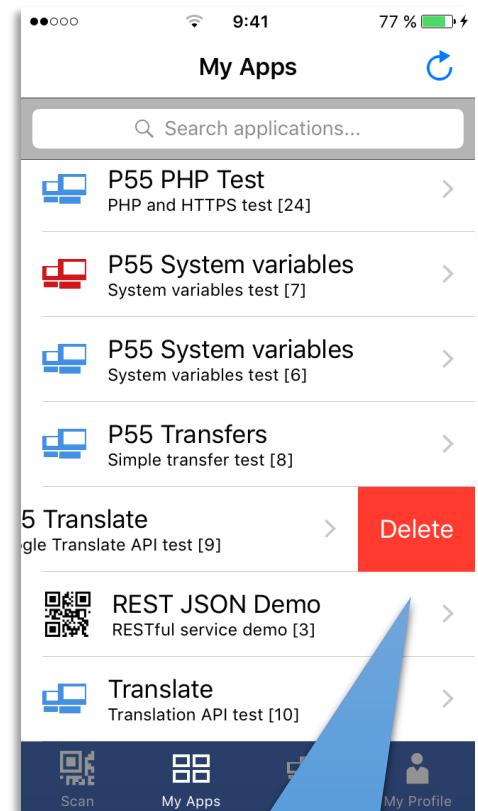
4. Change the preselected
table rows by tapping the
table elements

5. We have now transferred the
selected table values to the last
screen (s3). Tap the 'Exit'
button.

Final notes:



You can access all the apps you have imported from portals or QR codes using the 'My Apps' tab



You can also remove apps you no longer need in the list